

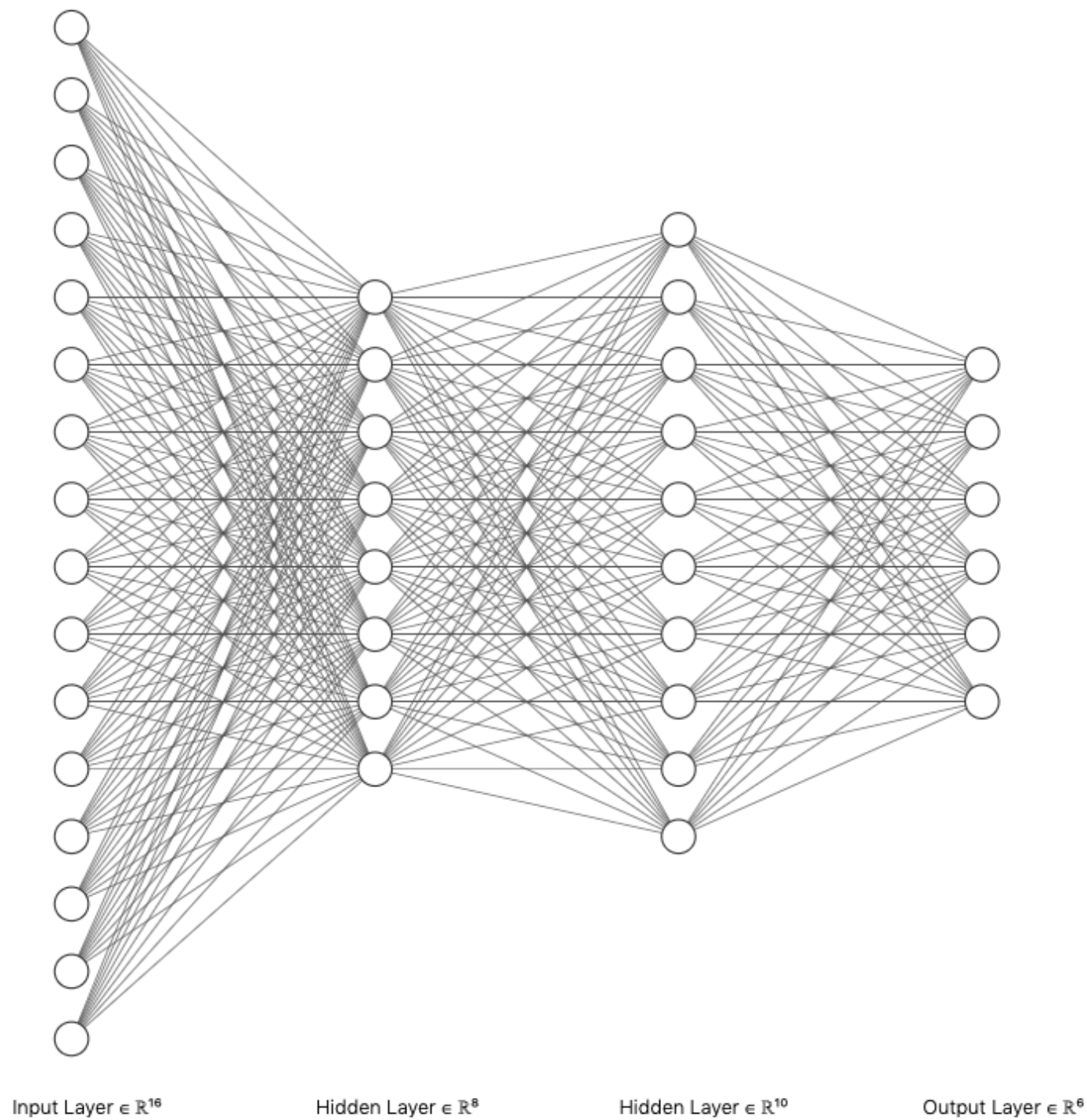
# Multi-Agent Reinforcement Learning

## Introduction to Deep Learning

Mirco Musolesi

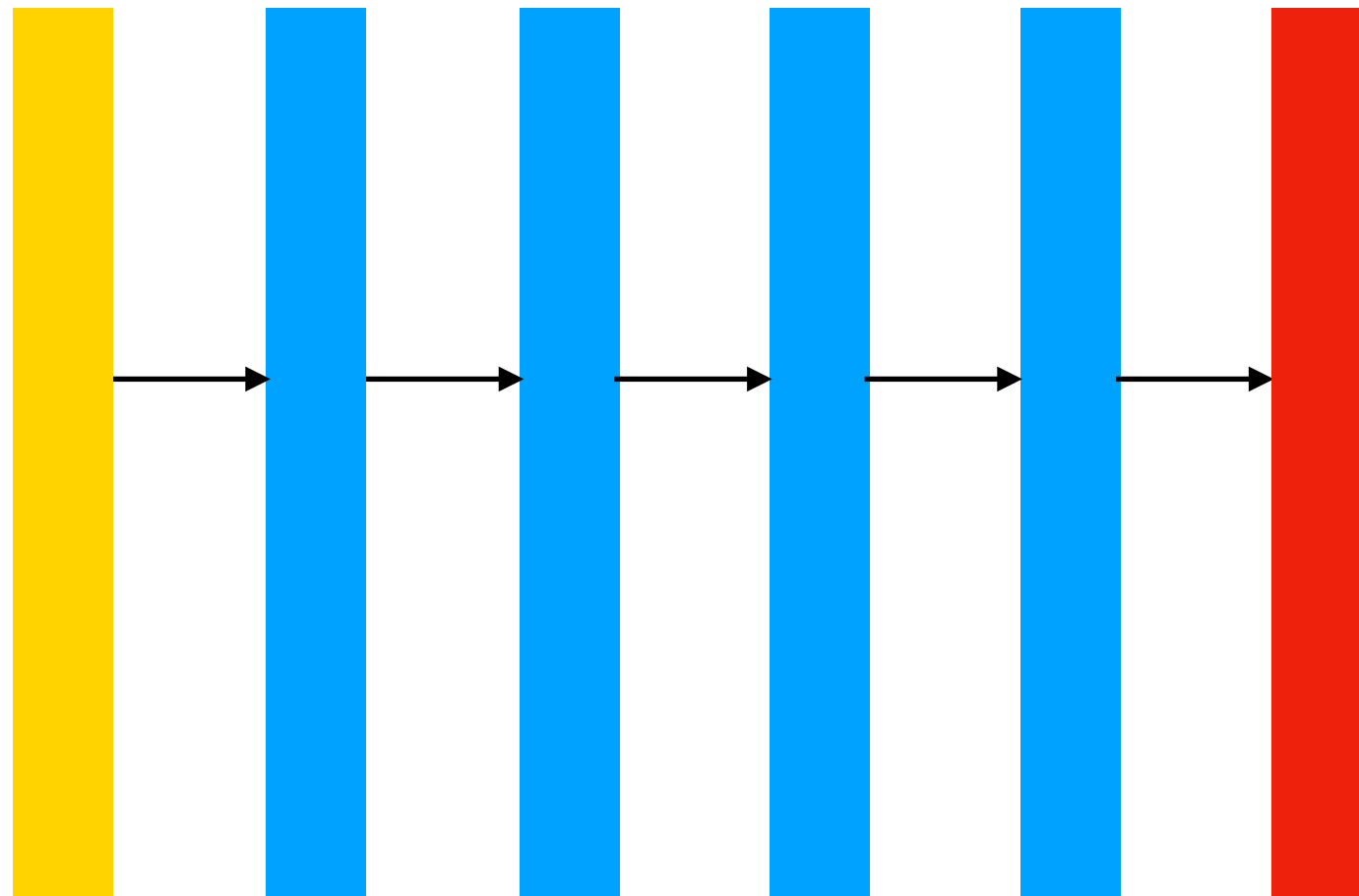
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# Deep Neural Networks



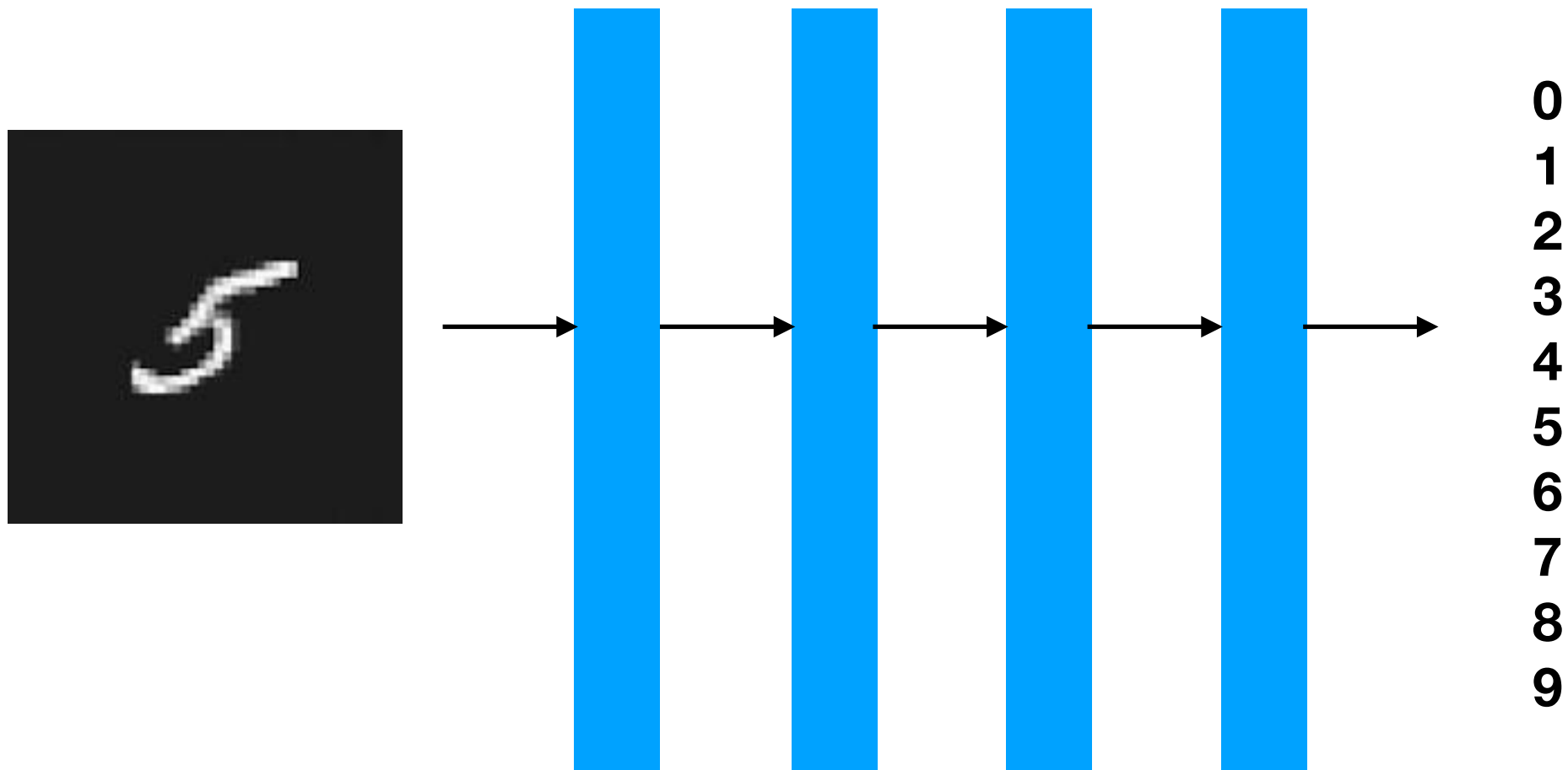
# Deep Neural Networks

Inputs    Layer 1    Layer 2    Layer 3    Layer 4    Outputs



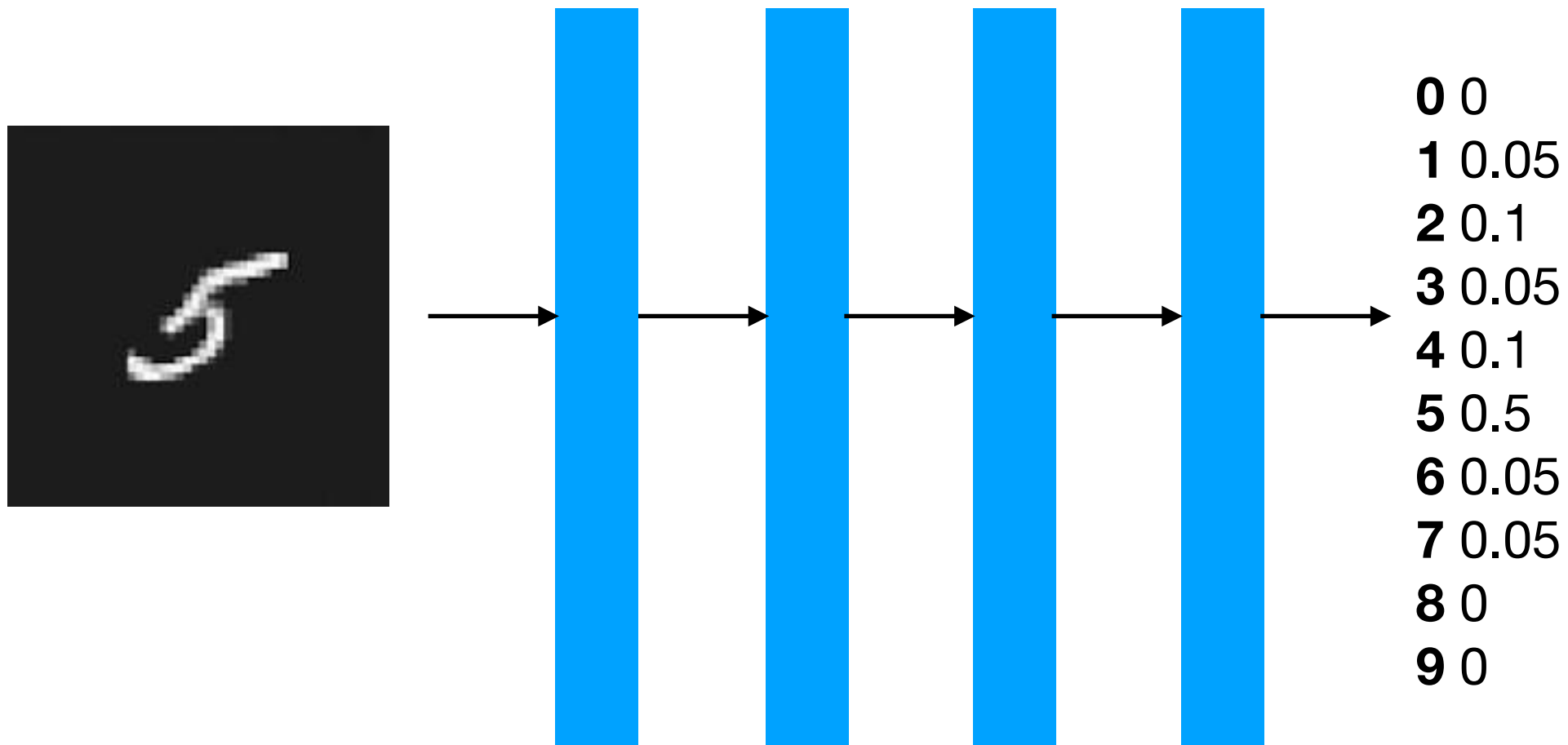
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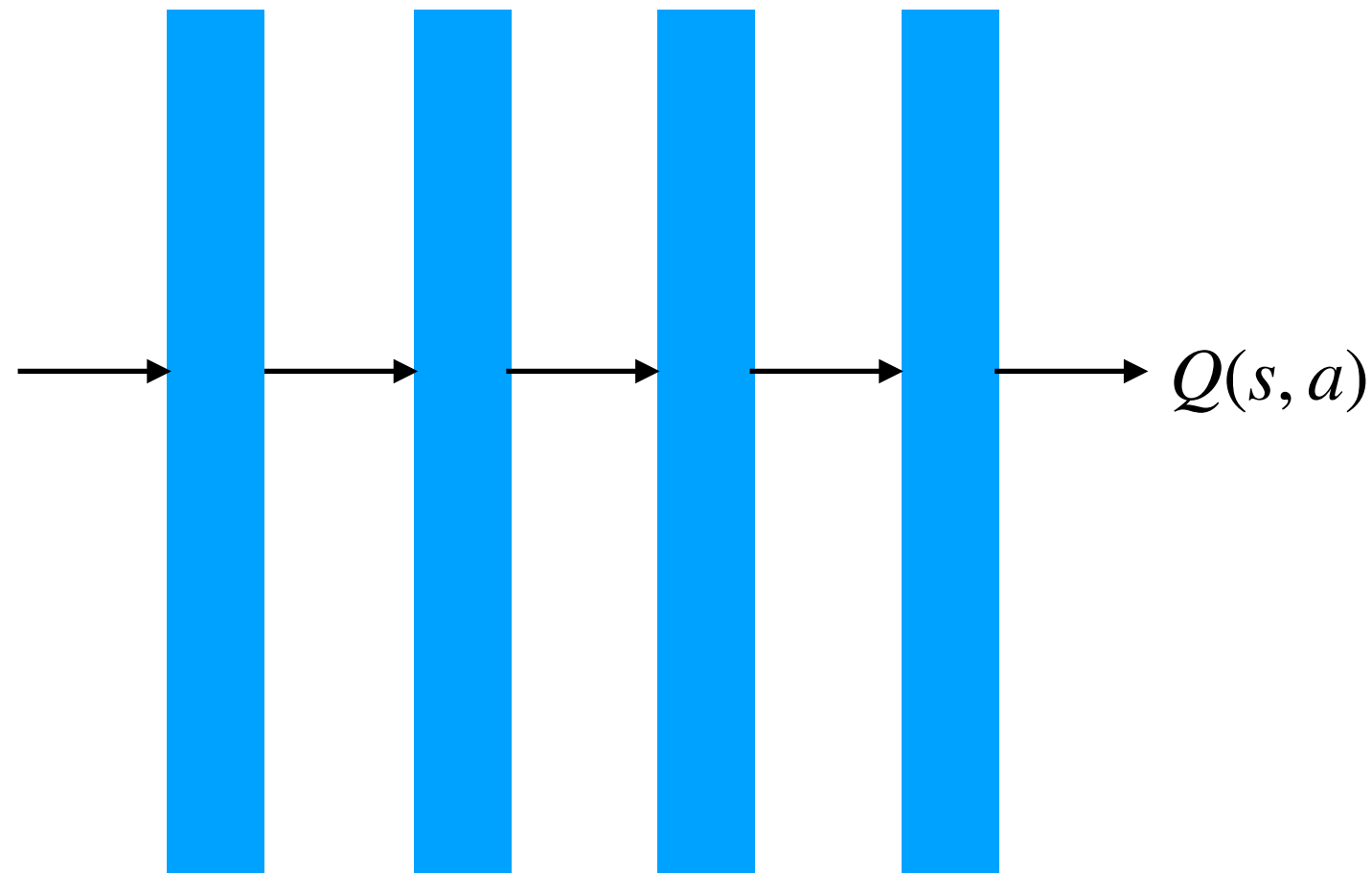
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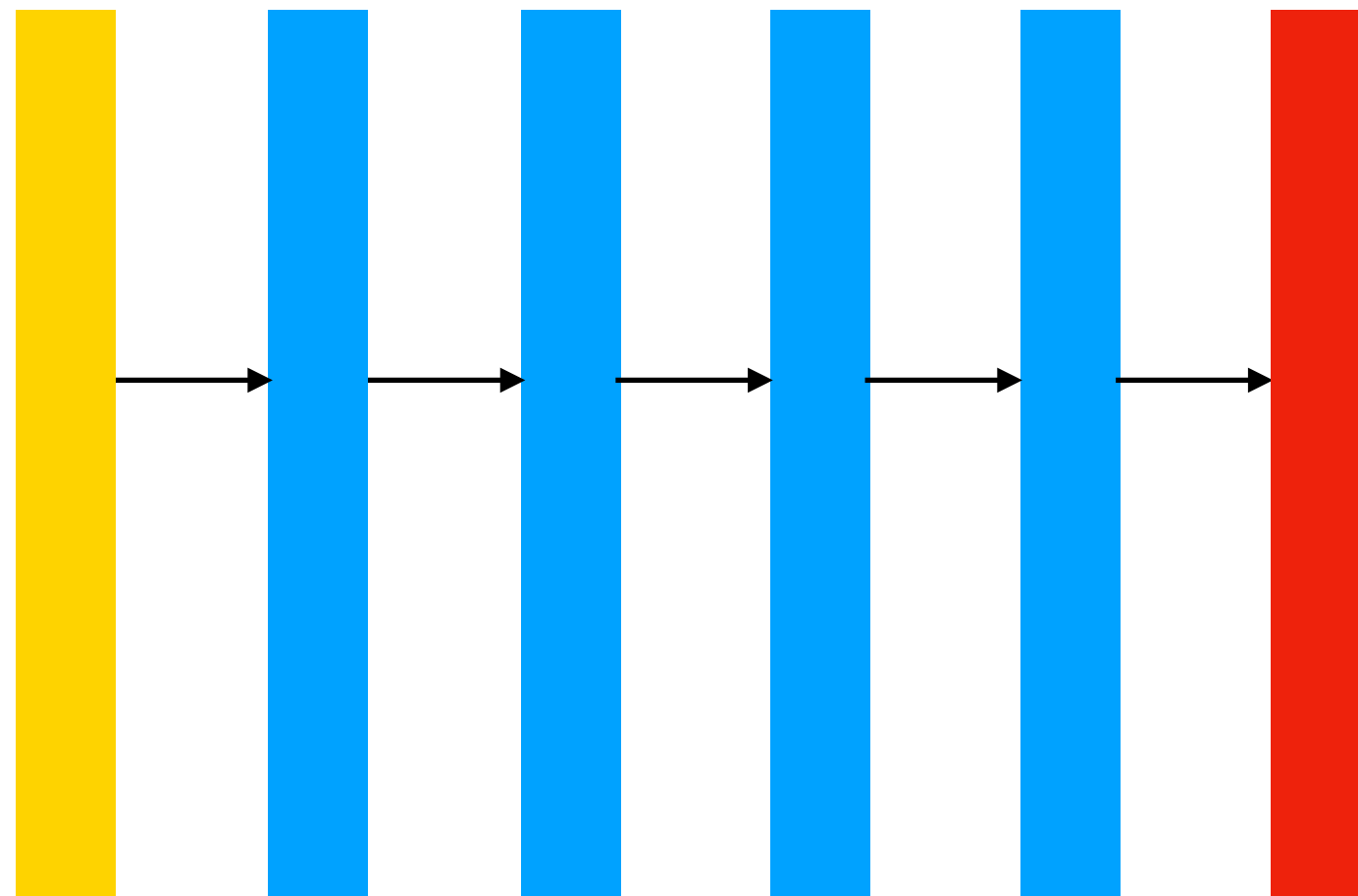
# Deep Neural Networks

Inputs    Layer 1    Layer 1    Layer 1    Layer 1    Outputs



# Deep Neural Networks

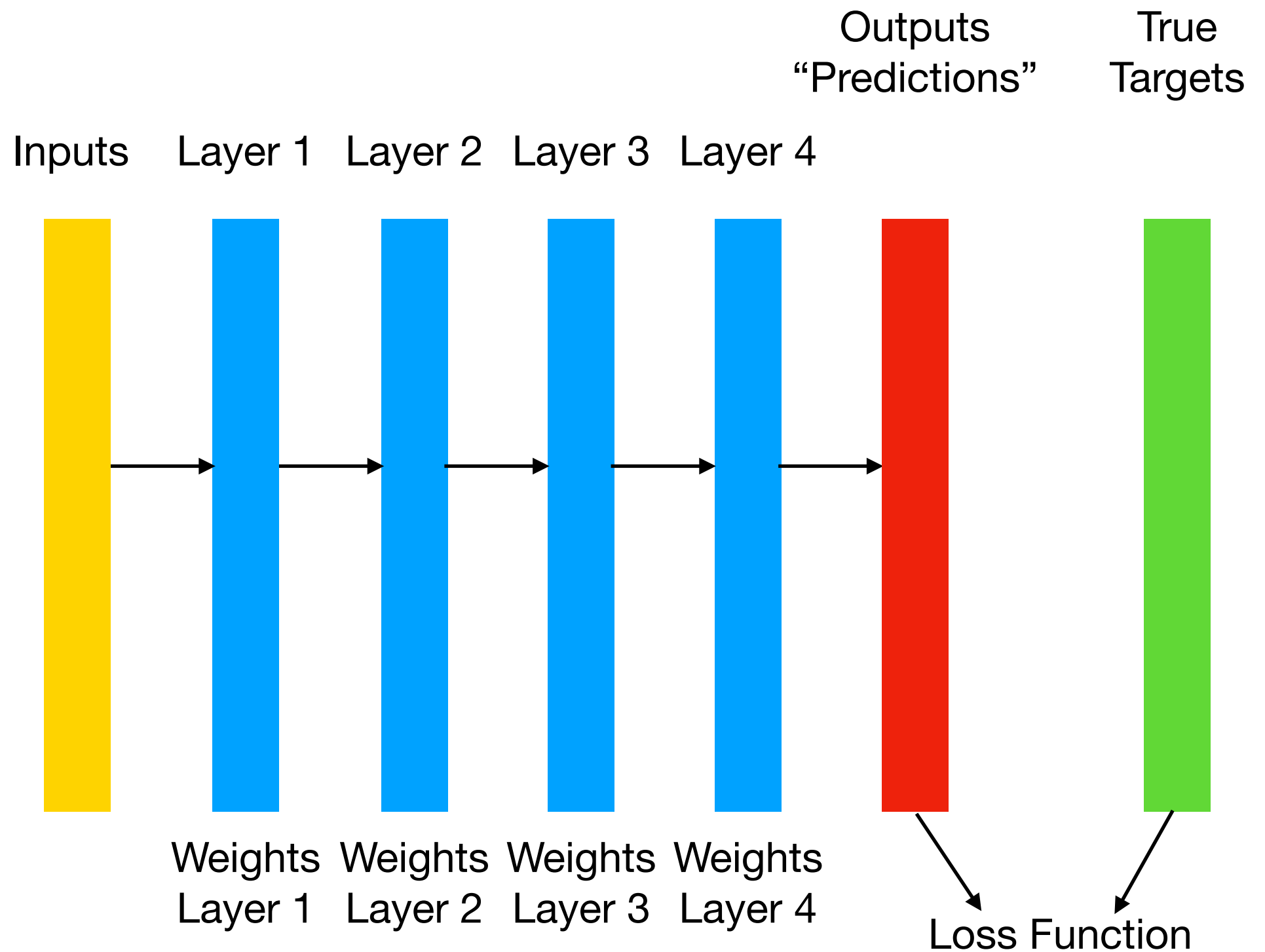
Inputs    Layer 1    Layer 1    Layer 1    Layer 1    Outputs



Weights    Weights    Weights    Weights  
Layer 1    Layer 2    Layer 3    Layer 4

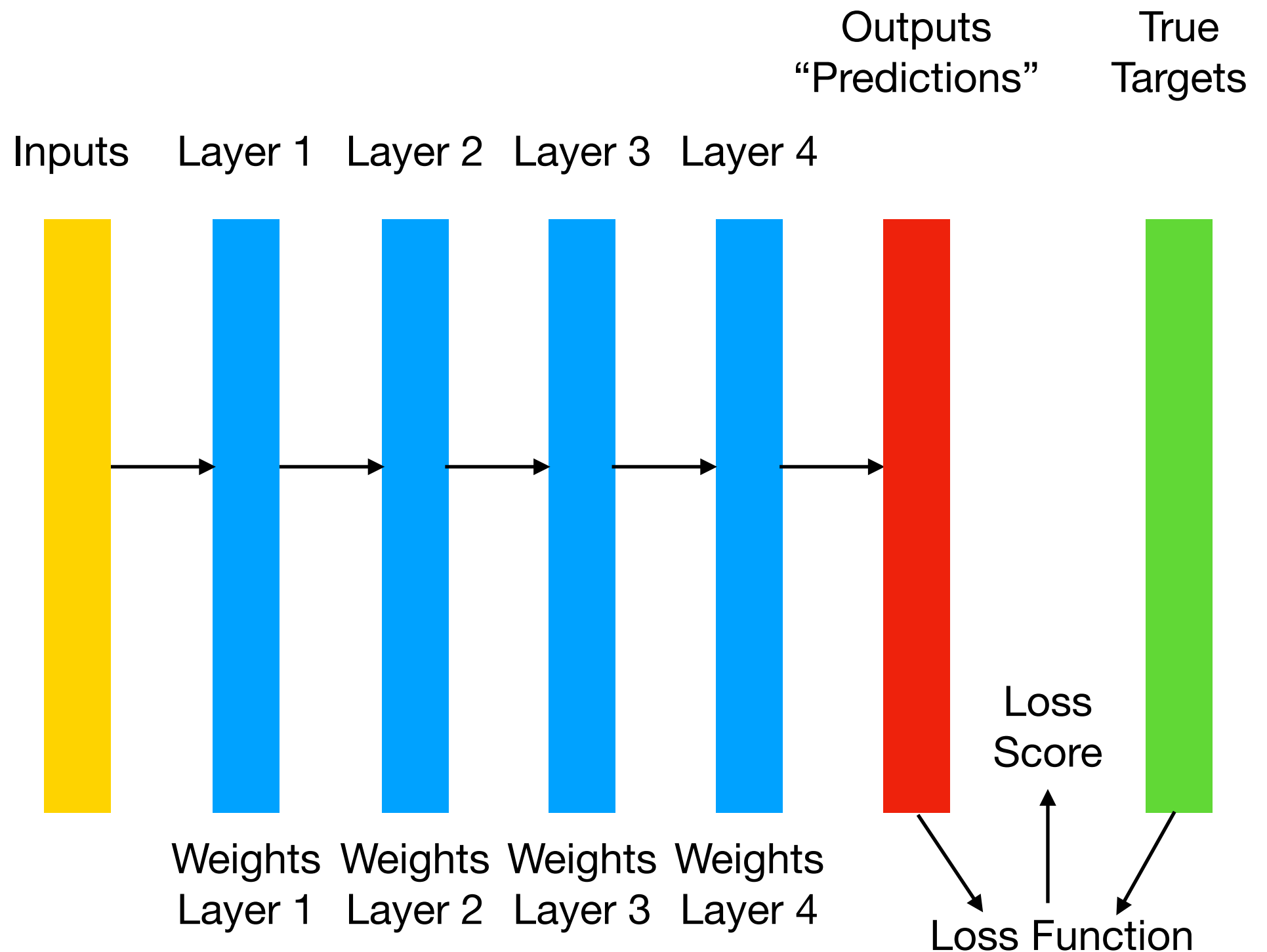
←..... **The goal is to find  
the right values for  
these weights.**

# Deep Neural Networks

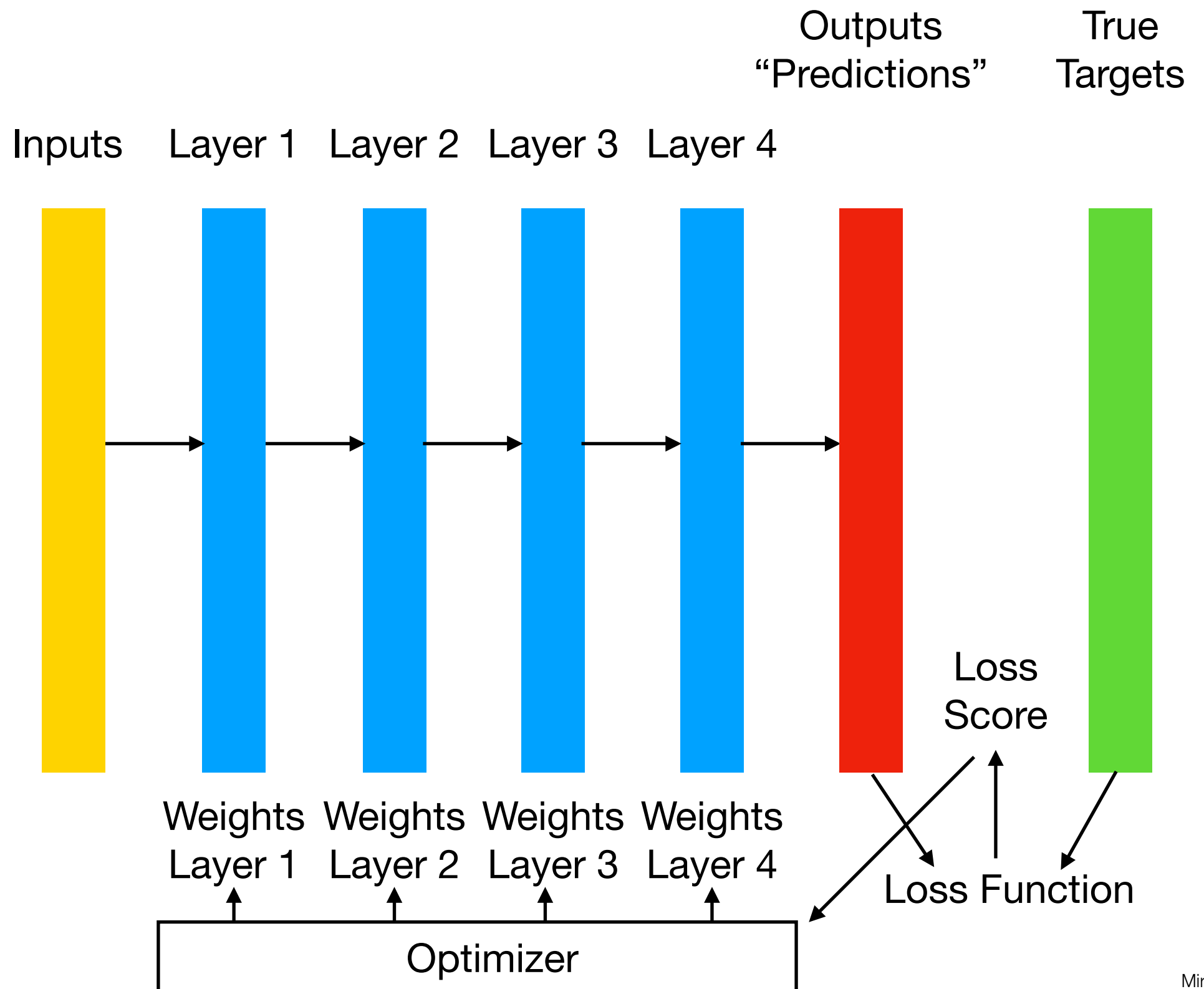




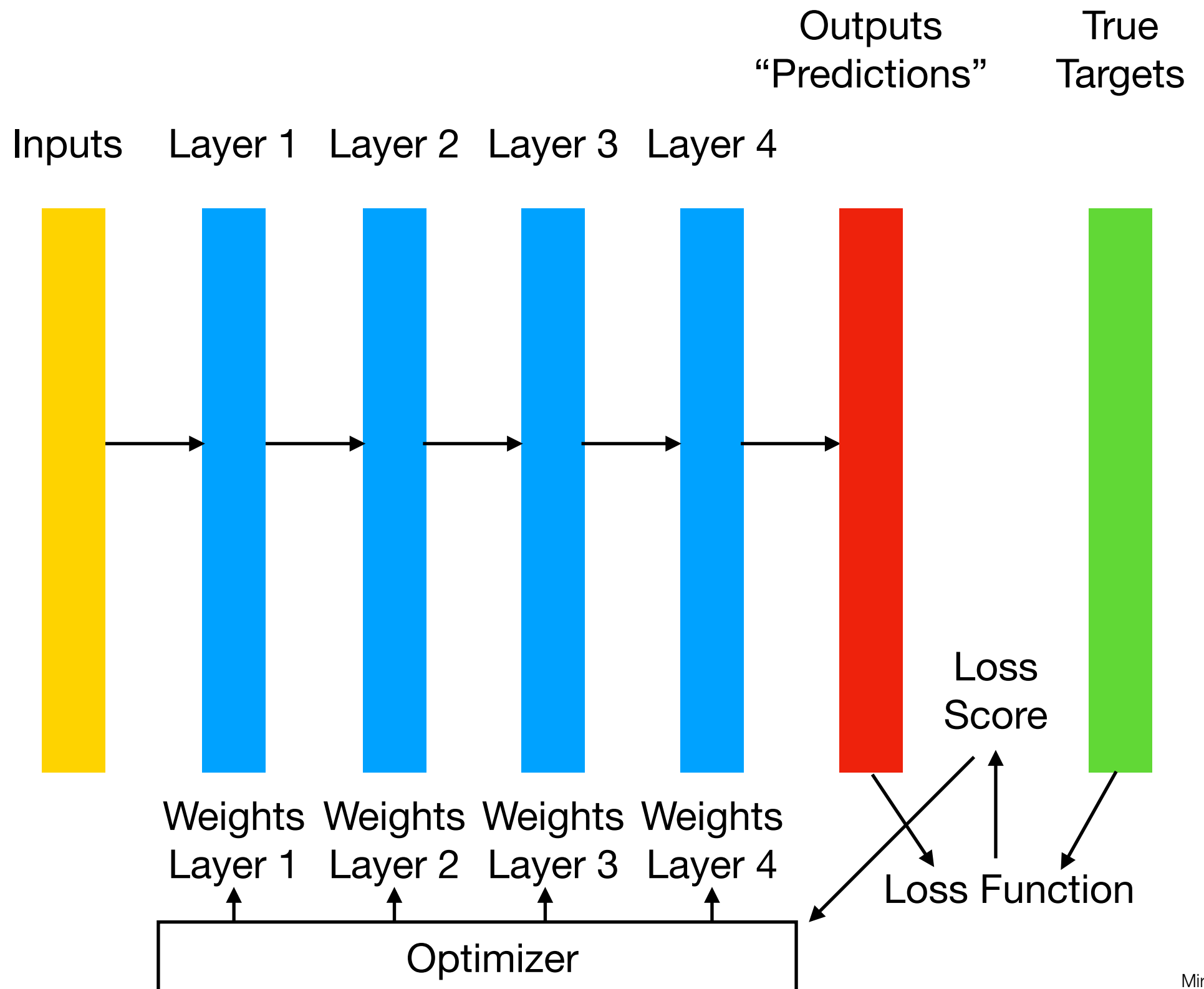
# Deep Neural Networks



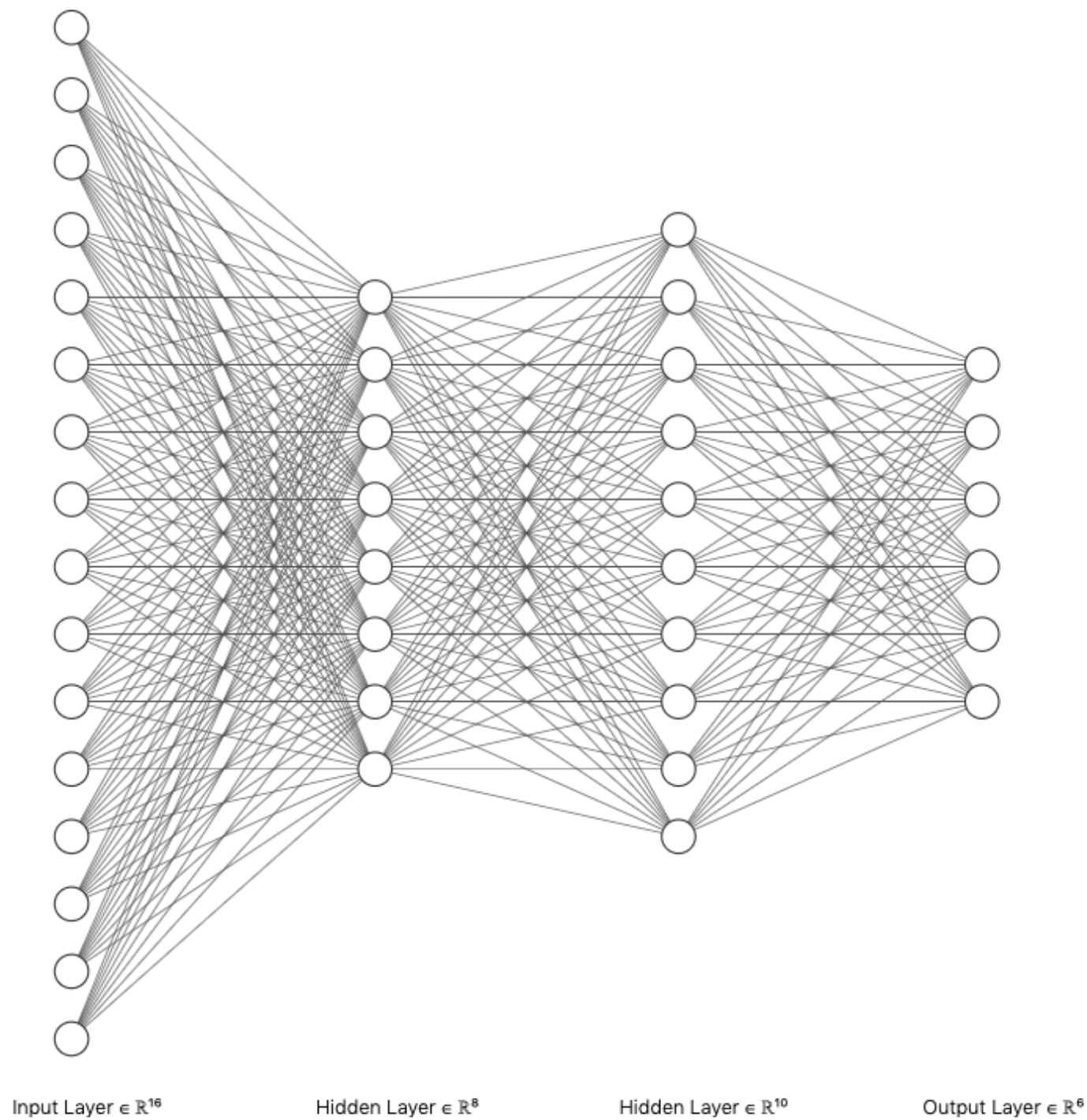
# Deep Neural Networks



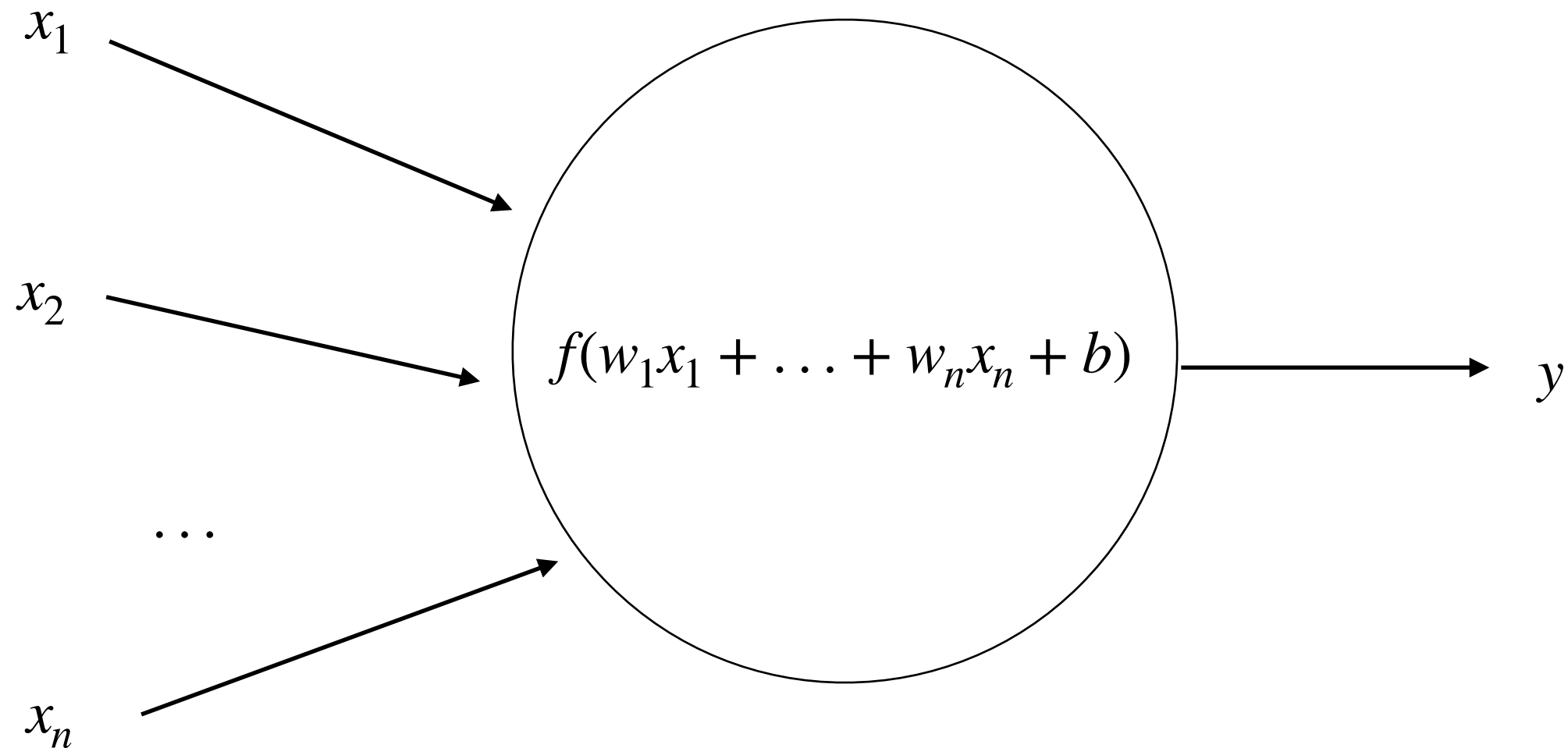
# Deep Neural Networks



# Deep Neural Networks



# Nodes/Units/Neurons



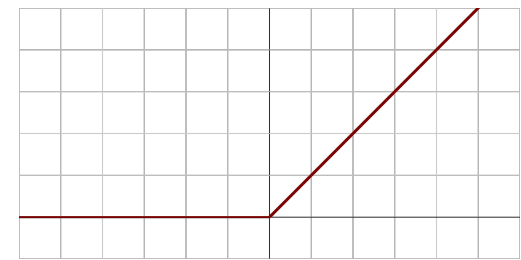
$f$  is called the activation function,  $b$  is usually called the bias

# Activations Functions

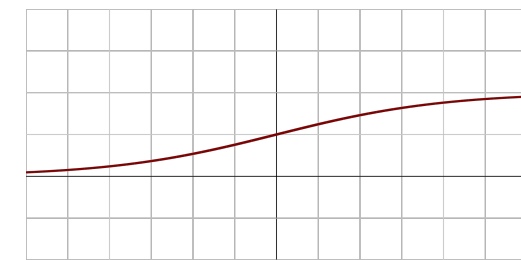
► They are generally used to add non-linearity.

► Examples:

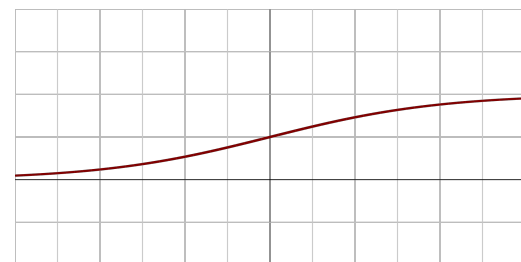
► *Rectified Linear Unit*: it returns the max between 0 and the value in input. In other words, given the value  $z$  in input it returns  $\max(0, z)$ .



► *Logistic sigmoid*: given the value in input  $z$ , it returns 
$$\frac{1}{1 + e^z}.$$

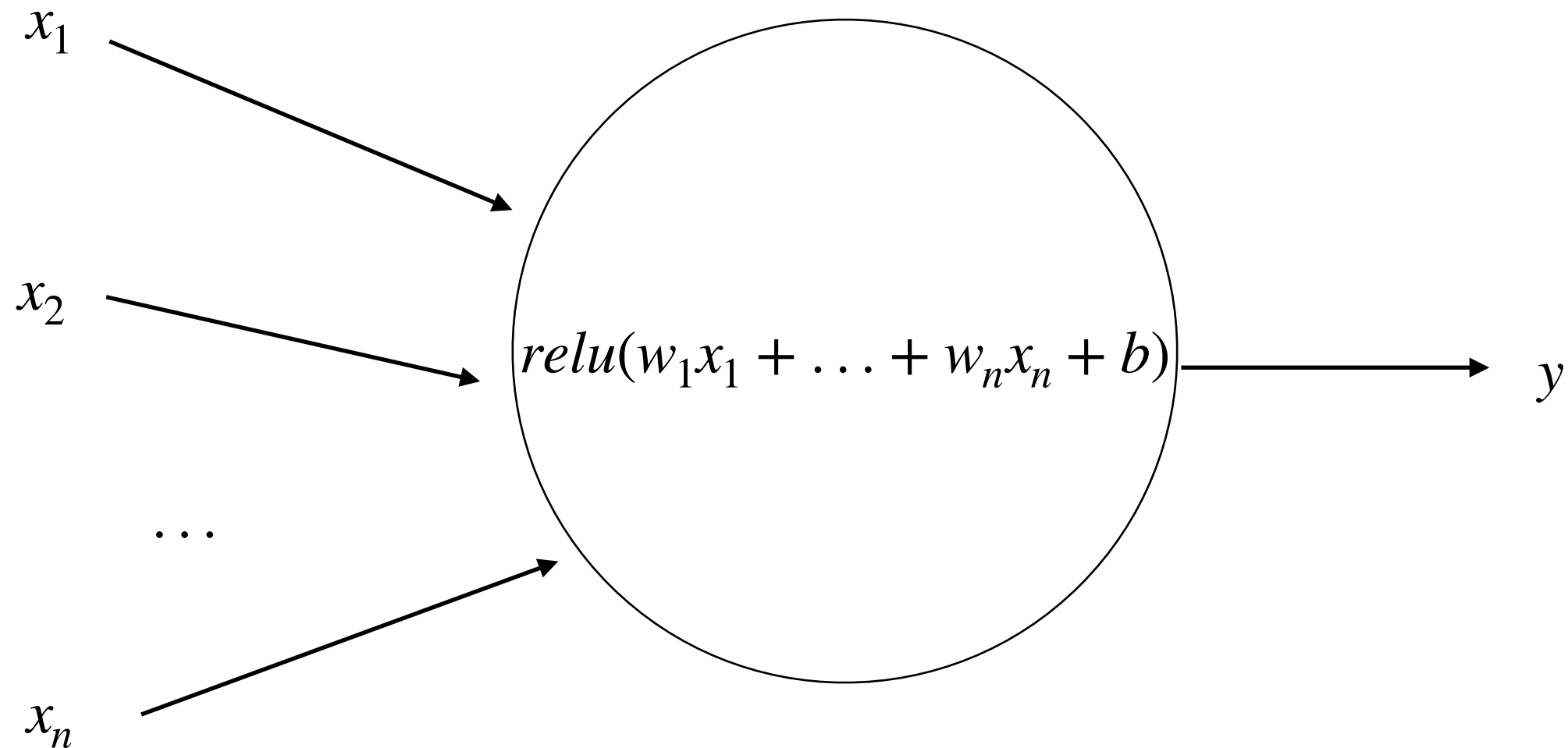


► *Arctan*: given the value in input  $z$ , it returns  $\tan^{-1}(z)$ .



Credit: Wikimedia

# Nodes/Units/Neurons



Note that here the function in input of relu is 1-dimensional.

# Softmax Function

- ▶ Another function that we will use is *softmax*.
- ▶ But please note that softmax is not like the activation functions that we discussed before. The activations functions that we discussed before take in input real numbers and returns a real number.
- ▶ A softmax function receives in input a vector of real numbers of dimension  $n$  and returns a vector of real numbers of dimension  $n$ .
- ▶ *Softmax*: given a vector of real numbers in input  $\mathbf{z}$  of dimension  $n$ , it normalises it into a probability distribution consisting of  $n$  probabilities proportional to the exponentials of each element  $z_i$  of the vector  $\mathbf{z}$ . More formally,

$$softmax(\mathbf{z})_i = \frac{e^{z_i}}{\sum_{j=1}^n e^{z_j}} \text{ for } i = 1, \dots, n.$$



# Gradient-based Optimization

- ▶ We will now discuss a high-level description of the learning process of the network, usually called *gradient-based optimization*.
- ▶ Each neural layer transforms his input layer as follows:

$$output = f(w_1x_1 + \dots + w_nx_n + b)$$

- ▶ And in the case of a relu function, we will have

$$output = \text{relu}(w_1x_1 + \dots + w_nx_n + b)$$

- ▶ Note that this is a simplified notation for one layer, it should be  $w_{1,i}$  for layer  $i$ .

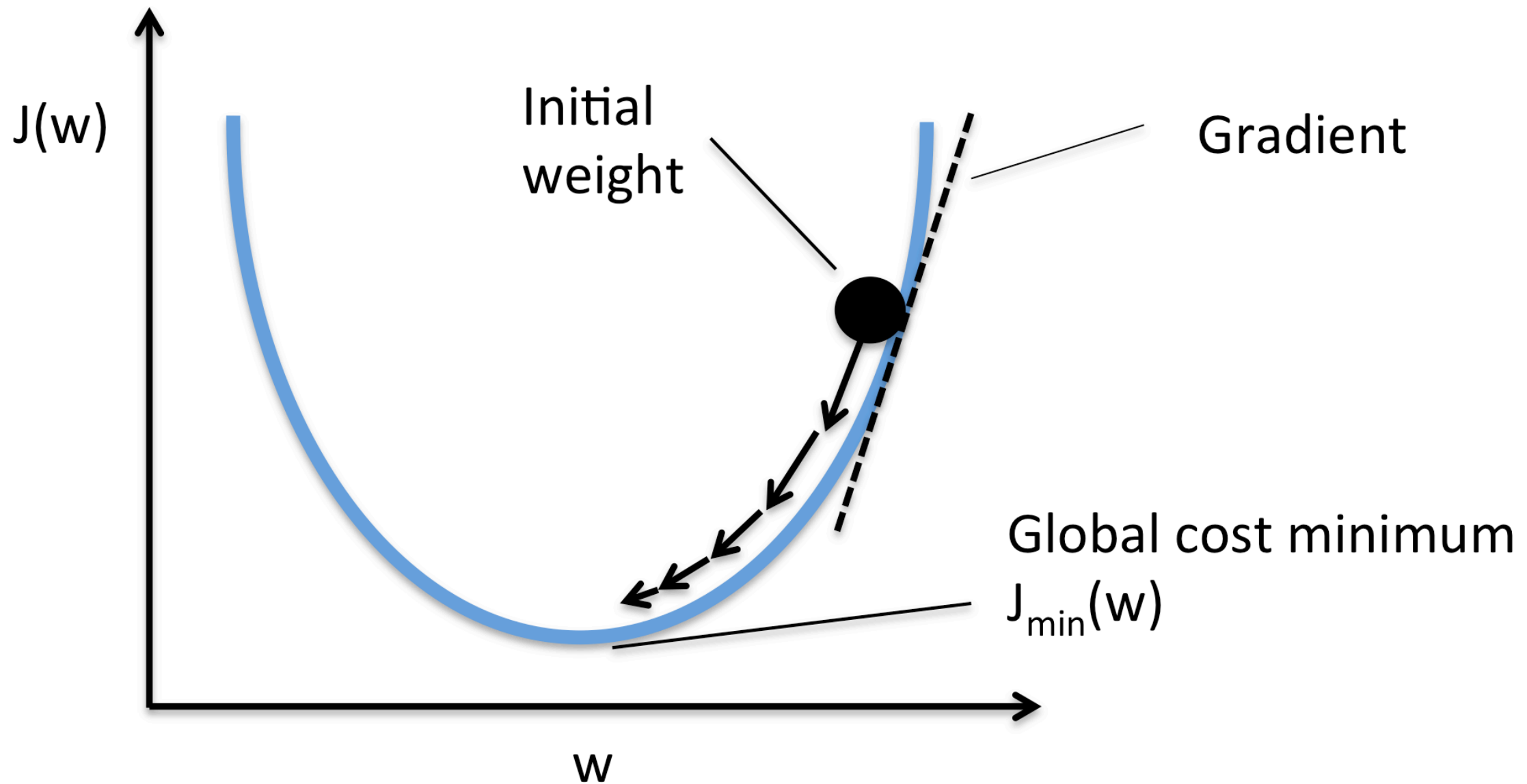
# Gradient-based Optimisation

- ▶ The learning is based on the gradual adjustment of the weight based on a feedback signal, i.e., the loss described above.
- ▶ The training is based on the following training loop:
  - ▶ Draw a batch of training examples  $\mathbf{x}$  and corresponding targets  $\mathbf{y}_{target}$ .
  - ▶ Run the network on  $\mathbf{x}$  (forward pass) to obtain predictions  $\mathbf{y}_{pred}$ .
  - ▶ Compute the loss of the network on the batch, a measure of the mismatch between  $\mathbf{y}_{pred}$  and  $\mathbf{y}_{target}$ .
  - ▶ Update all weights of the networks in a way that reduces the loss of this batch.

# Stochastic Gradient Descent

- ▶ Given a differentiable function, it's theoretically possible to find its minimum analytically.
- ▶ However, the function is intractable for real networks. The only way is to try to approximate the weights using the procedure described above.
- ▶ More precisely, since it is a *differentiable* function, we can use the gradient, which provides an efficient way to perform the correction mention before.

# Gradient-based Optimisation



Credit: Sebastian Raschka

# Stochastic Gradient Descent

► More formally:

- Draw a batch of training example  $\mathbf{x}$  and corresponding targets  $\mathbf{y}_{target}$ .
- Run the network on  $\mathbf{x}$  (forward pass) to obtain predictions  $\mathbf{y}_{pred}$ .
- Compute the loss of the network on the batch, a measure of the mismatch between  $\mathbf{y}_{pred}$  and  $\mathbf{y}_{target}$ .
- Compute the gradient of the loss with regard to the network's parameters (backward pass).

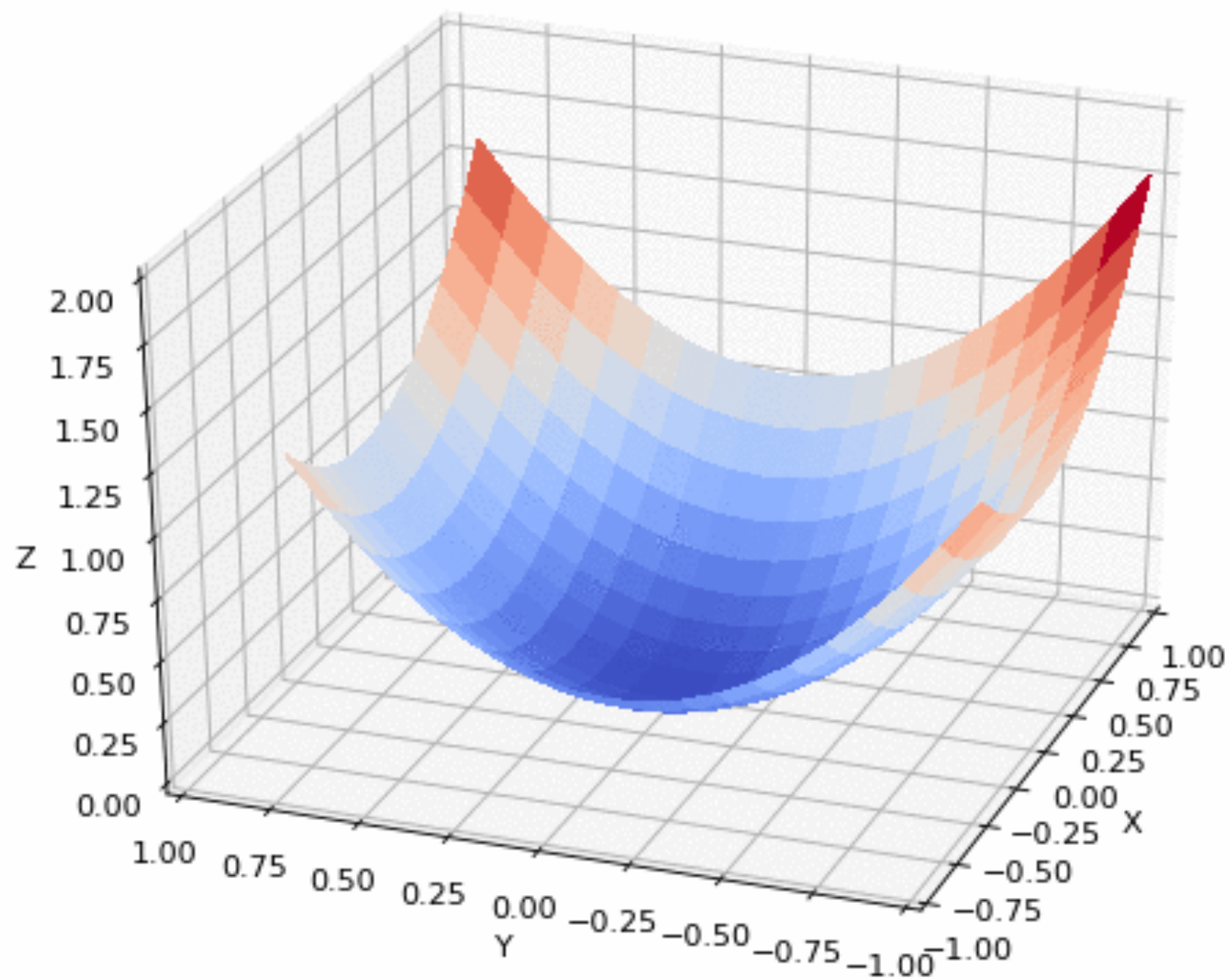
► Move the parameters in the opposite direction from the gradient with:  $w_j \leftarrow w_j + \Delta w_j = w_j - \eta \frac{\partial J}{\partial w_j}$   
where  $J$  is the loss (cost) function.

► If you have a batch of samples of dimension  $k$ :

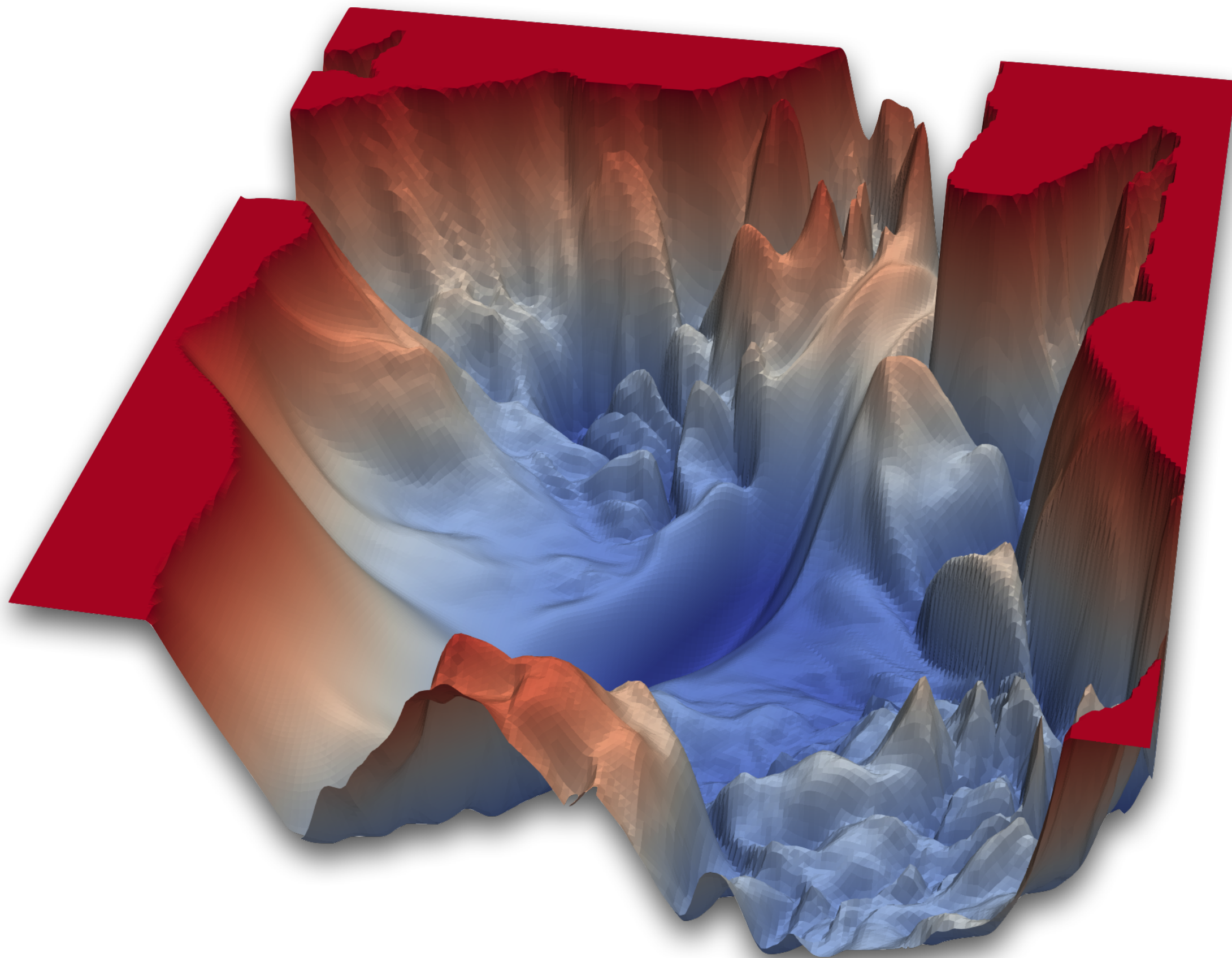
$$w_j \leftarrow w_j + \Delta w_j = w_j - \eta \text{ average}\left(\frac{\partial J_k}{\partial w_j}\right) \text{ for all the } k \text{ samples of the batch.}$$

# Stochastic Gradient Descent

- ▶ This is called the mini-batch stochastic gradient descent (mini-batch SGD).
- ▶ The loss function  $J$  is a function of  $f(\mathbf{x})$ , which is a function of the weights.
  - ▶ Essentially, you calculate the value  $f(\mathbf{x})$ , which is a function of the weights of the network.
  - ▶ Therefore, by definition, the derivative of the loss function that you are going to apply will be a function of the weights.
- ▶ The term *stochastic* refers to the fact that each batch of data is drawn randomly.
- ▶ The algorithm described above was based on a simplified model with a single function in a sense.
- ▶ You can think about a network composed of three layers, e.g., three tensor operations on the network itself.



<https://blog.paperspace.com/intro-to-optimization-in-deep-learning-gradient-descent/>



<https://www.cs.umd.edu/~tomg/projects/landscapes/>



# Backpropagation Algorithm

- ▶ Suppose that you have three tensor operations/layers  $f, g, h$  with weights  $\mathbf{W}^1$ ,  $\mathbf{W}^2$  and  $\mathbf{W}^3$  respectively for the first, second, third layer. You will have the following function:

$$y_{pred} = f(\mathbf{W}^1, \mathbf{W}^2, \mathbf{W}^3, \mathbf{x}) = f(\mathbf{W}^3, g(\mathbf{W}^2, h(\mathbf{W}^1)), \mathbf{x})$$

with  $f()$  the *rightmost* function/layer and so on. In other words, the input layer is connected to  $h()$ , which is connected to  $g()$ , which is connected to  $f()$ , which returns the final result.

- ▶ A network is a sort of chain of layers. You can derive the value of the “correction” by applying the chain rule of the derivatives backwards.
  - ▶ Remember the chain rule  $(f(g(x)))' = f'(g(x))g'(x)$ .

# Backpropagation Algorithm

- ▶ The update of the weights starts from the right-most layer *back* to the left-most layer. For this reason, this is called *backpropagation* algorithm.
- ▶ More specifically, backpropagation starts with the calculation of the gradient of final loss value and works backwards from the right-most layers to the left-most layers, applying the chain rule to compute the contribution that each weight had in the loss value.
- ▶ Nowadays, we do not calculate the partial derivatives manually, but we use frameworks like TensorFlow that supports symbolic differentiation for the calculation of the gradient.
- ▶ TensorFlow supports the automatic updates of the weights described above.
- ▶ There are various potential deep learning frameworks, namely Pytorch, Theano, etc.
- ▶ More theoretical details can be found in:

Ian Goodfellow, Yoshua Bengio and Aaron Courville. Deep Learning. MIT Press. 2016.

# References

- ▶ Chapter 1 of Ian Goodfellow, Yoshua Bengio and Aaron Courville. Deep Learning. MIT Press. 2016.
- ▶ Chapter 2 of Francois Chollet. Deep Learning with Python. Manning 2018.